

## TERMS AND CONDITIONS

*As agent responsible for registering your team[s] and players, you act on their behalf and you understand and agree to the following:*

### **1.0. No Refunds**

- 1.1. There are no refunds for teams or individuals who withdraw at any time once payment is made.
- 1.2. Payments are non transferable between events [JSC and Classic].
- 1.3. If the event is cancelled due to force majeure [eg. natural disaster, global pandemic, venue disruption, etc.]
  - 1.3.0. A partial refund may be considered, the amount will be determined by the date of the cancellation in relation to financial commitments incurred at that time.
  - 1.3.1. Uniforms will still be issued to all teams.

### **2.0. All teams play Thursday**

- 2.1. ALL requests not to play Thursday will be declined.
- 2.2. The draw will not be adjusted to accommodate a team that is unable to play their Thursday game[s].
- 2.3. Any teams that do not present for any of their games will lose by forfeit [see Game Regulations 15.0].

### **3.0. Draw Changes**

- 3.1. Changes to the draw may be made without notification to teams.
- 3.2. It is incumbent upon the team manager to check for any late changes.

### **4.0. Team Registration Changes To Rosters, Uniforms**

- 4.1. Once your team spot has been secured, you can edit player uniform sizes, playing number and name until August 31st.
- 4.2. From this date, no amendments to the team's uniform can be made.
- 4.3. Roster adjustments can be made online up until October 8th 11:59pm. Players will play in the uniforms finalised August 31st.
- 4.4. Any roster adjustments from October 9th will incur a \$50 admin fee per player, these requests must go through [info@hoopnation.basketball](mailto:info@hoopnation.basketball).
- 4.5. Players can be added to team rosters after August 31st as a limited number of spare uniforms will be available. Cost to register youth after August 31st \$185, adult after August 31st \$210.

### **5.0. Registration Night Uniform Pickup**

- 5.1. Uniform pickup from 17:00 - 19:00, Thursday.
- 5.2. If teams are unable to pick up their uniforms, alternative pickup via the HN Store on Friday is available. Please come early as there maybe a delay to wait for an available member of staff to assist.

### **6.0. Technical Meeting**

- 6.1. Will be hosted via Zoom, 18:30, Monday of the week of the Classic [invites will be via email].
- 6.2. Teams must furnish a representative to attend.

### **7.0. Coaches, Managers, and Player/Coach**

- 7.1. All youth teams must furnish a coach. Adult teams may have a player coach who must be identified in the score sheet.
- 7.2. Teams are not required to furnish a manager.

### **8.0. Team Entries Restrictions:**

- 8.1. Academies, clubs, and schools can register teams in multiple divisions but are limited to enter only one team per division

**9.0. Consents Agreed To Through Registration**

9.1. Images:

9.1.0. For your personal image(s) to be used by HoopNation and or our partners.

9.2. Personal Information:

9.2.0. For your personal information, such as email or phone numbers, to be used to process and manage player and team registrations, to improve our services to you, to disseminate promotions to you, both ours and or partners.

**10.0. No prize money**

10.1. There is no prize money for Elite and A-League divisions.

**11.0. Amendments To The Game Regulations and Event Management Regulations**

11.1. HoopNation reserves the right to make amendments to any regulations without prior notification.

11.2. It is the responsibility of team managers to ensure that they keep themselves informed as HoopNation leads into the Classic. No changes will be made within 48 hours of the Classic's commencement.

**12.0. By registering for this event, you declare that you have read, understand, and agree to the following:**

12.1. Game Regulations.

12.2. Terms & Conditions.